# 2016 National Bioethics Bowl

# **Summary of Gameplay**

#### **75 Minute Rounds**

### 0:00–0:05 Match Preparation

- 1. Moderator introduces herself and both teams.
- 2. Judges introduce themselves.
- 3. The moderator flips a coin to determine which team presents first. The moderator will select a team to "call" the coin flip. The team winning the coin flip (hereinafter Team A) will present first. The other team (herinafter Team B) will present second.
- 4. The moderator will ask both teams to clear their tables. Only water, blank scratch paper, writing utensils, and timers may remain on the tables.
- 5. The moderator opens the match packet and reads aloud the case title and indicated question for debate.
- 6. The moderator offers Team A time warnings when 3 minutes and 1 minute remain during the presentation.

#### 0:05–0:15 Team A Presentation

- 1. The moderator confirms that the teams and judges are ready for gameplay to begin.
- 2. The moderator sets a timer for 10 minutes and indicates Team A to begin presenting.
- 3. Team A presents its response to the case and selected question for up to 10 minutes.
- 4. The moderator will stop Team A's presentation if it exceeds 10 minutes.
- 5. The judges finalize their scores on the scoresheets.

#### 0:15–0:20 Team B Commentary

- 1. The moderator confirms that the teams and judges are ready for gameplay to begin.
- 2. The moderator sets a timer for 5 minutes and indicates Team B to begin its commentary.
- 3. Team B comments on the initial presentation for up to 5 minutes.
- 4. The moderator will stop Team B's commentary if it exceeds 5 minutes.
- 5. The judges finalize their scores on the scoresheet.

## 0:20–0:25 Team A Response

- 1. The moderator confirms that the teams and judges are ready for gameplay to begin.
- 2. The moderator sets a timer for 5 minutes and indicates Team A to begin its response to the commentary.
- 3. Team A may respond to the commentary for up to 5 minutes.
- 4. The moderator will stop Team A's response if it exceeds 5 minutes.
- 5. The judges finalize their scores on the scoresheet.

## 0:25–0:35 Judges' Questions

- 1. All three judges may ask Team A questions about its case, presentation, or response.
- 2. The moderator will stop the questions and Team A's responses if they exceed 10 minutes.
- 3. The judges finalize their scores for Team A and Team B.

#### 0:35–0:40 Transition

- 1. Judges flip their scoresheets to judge the second half of the round.
- 2. The moderator opens the match packet and reads aloud the second case title and indicated question for debate.
- 3. The moderator offers Team B time warnings when 3 minutes and 1 minute remain during the presentation.

#### 0:40–0:50 Team B Presentation

- 1. The moderator confirms that the teams and judges are ready for gameplay to begin.
- 2. The moderator sets a timer for 10 minutes and indicates Team B to begin presenting.
- 3. Team B presents its response to the case and selected question for up to 10 minutes.
- 4. The moderator will stop Team B's presentation if it exceeds 10 minutes.
- 5. The judges finalize their scores on the scoresheets.

## 0:50–0:55 Team A Commentary

- 1. The moderator confirms that the teams and judges are ready for gameplay to begin.
- 2. The moderator sets a timer for 5 minutes and indicates Team A to begin its commentary.
- 3. Team A comments on the initial presentation for up to 5 minutes.
- 4. The moderator will stop Team A's commentary if it exceeds 5 minutes.
- 5. The judges finalize their scores on the scoresheet.

## 0:55–1:00 Team B Response

- 1. The moderator confirms that the teams and judges are ready for gameplay to begin.
- 2. The moderator sets a timer for 5 minutes and indicates Team B to begin its response to the commentary.
- 3. Team B may respond to the commentary for up to 5 minutes.
- 4. The moderator will stop Team B's response if it exceeds 5 minutes.
- 5. The judges finalize their scores on the scoresheet.

## 1:00–1:10 Judges' Questions

- 1. All three judges may ask Team B questions about its case, presentation, or response.
- 2. The moderator will stop the questions and Team B's responses if they exceed 10 minutes.
- 3. The judges finalize their scores for Team B and Team A.

#### 1:10–1:15 Final Tally

- 1. The judges give their scoresheets to the moderator.
- 2. The moderator tallies the scores and determines the winner of the match.
- 3. The moderator announces Judge 1's designated winner, Judge 2's designated winner, and Judge 3's designated winner.
- 4. The moderator announces either the overall winner of the match, or the occurrence of a tie.
- 5. The moderator thanks the teams and judges, and calls the match to an end.
- 6. The moderator submits all judges' scoresheets to the judges' room and prepares for the following match.